

Rules for Technical Connexions.

- The Event will be divided into 3 rounds.
 1. Round 1: Visual photo display.
 2. Round 2: Visual photo display with clue.
 3. Round 3: Audio with Visual.

Rules for Maze

- Event consists of 3 rounds.
 1. Round 1: Qualifying round
 2. Round 2: Puzzle maze
 3. Round 3: Mega Maze

Rules for Paper presentation

- The numbers of students in for each presentation not exceed two.
- The paper must be in IEEE format (not exceeding 6 pages) 10 Minutes Presentation
- The paper must be sent to trigger2k15@techie.com.
- The selection will be intimated to the presenters on or before 17th Oct through mail / phone.
- The selected participants should submit two hardcopies of paper and presentation at the time of appearance.
- The oral presentation should be in the form of Microsoft PowerPoint slides should contains the brief of the paper not exceeding twenty one slides.
- The papers will be judged on the basis of their depth of the knowledge in the field and presentation skills.
- The decision of the judges will be final and binding.

Paper selection limited to;

- Network Security
- Data Mining
- Mobile Computing
- Cloud Computing
- Image Processing [Signal Processing, Pattern Recognition, Watermarking]
- Cryptography
- Web Technology
- Texture Mapping
- General topics related to Computer Science.

Rules for Gaming

Counter Strike

- Maximum of 4 participants in a team.
- Knock-out rounds till semi-finals (map:snow).
- Semi-final first: (map:dust 2).
- Semi-final second: (map:dust 2).
- Terrorist or counter teams will be decided by coin toss.
- Initial amount for semi-final matches is Rs 1500.
- Final match: (map:dust 1).
- Initial amount for finals is Rs 1500.
- Death map only allowed for same team-mates.
- Default controls are to be followed.
- Teams applying cheat codes will be disqualified.
- In case of odd number of teams bye teams will be selected randomly.

Need for Speed

- Individual event and maximum of 4 players in a match.
- Host-client will be decided by the coordinators.
- Cars, maps, race-type will be decided by the coordinators.
- At the end of each match, players must maintain the final screens and receive confirmation from the coordinator.
- Disconnection: Any disconnection between match players due to System, Network, PC, and/or Power problems/issues, the game will be restarted.
- If any player does not agree to a match restart, that player will lose by default.
- A Player is disqualified if he/she indulges in Unfair play
Use of any cheats, trainers.
- During the course of any match, the operations staff and/or coordinator may determine other actions to be unfair play at any time.

Mini Militia

- Only 3 members allowed in a team.
- No hacked versions are allowed. If any player is found using the hacked version then the game will be reinstalled immediately by the coordinators.
- Game duration: 8mins 40sec
- Maps: Output, High Tower, Catacombs, No Escape. Maps will be decided by toss.
- The coordinators will be having all the rights to disqualify any team who is found to violate the above rules.

Rules for Technical Quiz

- A team must consist of minimum two and maximum of four persons.
- Replacement of any participants of a team is not allowed in between the event.

Three rounds will be conducted.

1. ROUND 1: Written Test.
2. ROUND 2: Picture Puzzle.
3. ROUND 3: Technical.
4. The decision of the judges will be final and binding.

Rules for C Swap

The event will be conducted in two rounds.

Round 1: Coding

1. Questions will be given to match the problem requirement.
2. Participants will be selected based on the minimum time taken and more number of questions solved.

Round 2: Swap

1. Total duration: 25mins.
2. A participant should write any program, after 10mins the participants will swapped randomly between the other participants.
3. Thus programmed they have received by them should be solved by next 15mins.

Rules for Khatron Ke Khiladi

- There will be multiple tasks in this event.
- The Rules will be revealed on the spot during the event.

Rules for Meme Creation

- No personal allegations to be made directly.
- Judges decisions will be final.

Rules for Dubsmash

- No vulgar acts should be submitted.
- The preferred languages are : Kannada, Hindi, English

- Judges decisions will be final.

Rules for Selfie Competition

- No personal allegations to be made directly.
- Dangerous selfies taken will be directly disqualified, hence dangerous selfies are prohibited.
- Judges decisions will be final.